

# **ROStoJAUSBridge Manual**

by Laurel Sadler, Chirag Rao, John Rogers, and Hung Nguyen

ARL-MR-0812 March 2012

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## **ROStoJAUSBridge Manual**

Laurel Sadler, Chirag Rao, John Rogers, and Hung Nguyen Computational and Information Sciences Directorate, ARL

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## Contents

Lis	t of F	ligures	iv
Lis	t of T	Tables	iv
1.	Intr	roduction	1
2.	RO	StoJAUSBridge Overview	2
3.	RO	StoJAUSBridge Layout	4
	3.1	Using ROStoJAUSBridge	6
		3.1.1 Controlling the SUGV's Tread and Flipper Motion	6
		3.1.2 Changing the Robot's Internet Protocol (IP) Address	7
	3.2	Future Tasks and Improvements	7
4.	Ref	erences	8
Аp	pend	ix. ROStoJAUSBridge API	9
Lis	t of S	Symbols, Abbreviations, and Acronyms	46
Dis	tribu	ation List	47

List of Figures	
Figure 1. Message flow between the SUGV and ROS via the ROStoJAUSBridge	2
Figure 2. (a) This depicts the command message flow from ROS to the SUGV to drive the SUGV and (b) this depicts the command message flow of the odometry data from the SUGV to ROS.	3
Figure 3. This depicts data flow between the ROStoJAUSBridge and various ROS packages.	4
List of Tables	
Table 1. JAUS messages supported by ROStoJAUSBridge	6

## 1. Introduction

The Asset Control & Behavior Branch of the U.S. Army Research Laboratory (ARL) is currently conducting research in the area of autonomy for small unmanned ground vehicles (SUGVs). The SUGV can be deployed with the Soldier for improved situational awareness and to perform tasks that are considered dangerous or life-threatening. The SUGV can provide information about the area it is autonomously exploring to the Soldier, who remains in a safe environment. The SUGV is controlled by and communicates with other systems via the Joint Architecture for Unmanned Systems (JAUS) messaging architecture (1).

Baseline autonomous capabilities, including mapping and navigation, have been developed for the SUGV platforms, making use of the open-source Robot Operating System (ROS) software from Willow Garage, Inc. (5) ROS provides libraries and tools for hardware abstraction, low-level device control, implementation of commonly used functionality, message-passing between processes, and package management. To achieve the autonomous exploration and navigation components of the baseline system, the software integration on the SUGV consisted of: (1) various ROS packages running on the payload computer to provide exploration, mapping, and navigation, as well as two hardware drivers for sensors; (2) the JAUS communications architecture software running on the SUGV internal processor to provide access to low-level control; and (3) a software bridge between JAUS and ROS to allow transference of velocity commands, odometry, and other data between them.

For our specific application, we used the ROS low-level device control for the Hokuyo UTM-30LX Laser Radar (Ladar) and the Microstrain 3DM-GX inertial measurement unit (IMU), in addition to multiple ROS software packages for mapping, and navigation for local and global mapping. The ROS mapping software package GMapping is an implementation of Simultaneous Localization and Mapping (SLAM) using a Rao-Blackwellized particle filter to build occupancy grid maps from laser data (2). Since this algorithm is sensitive to the quality of odometry inputs that related successive scans, it was necessary to implement the ROS node (odom\_imu\_to\_tf), which fuses the SUGV raw odometry data with the IMU data by maintaining an orientation estimate from the integrated IMU angular velocity measurement instead of the estimated turning velocity from the SUGV. The ROS navigation software package (move\_base) provides a 2-D navigation stack that requires input from sensor streams, odometry, and a goal position provided by the exploration package; it also outputs safe velocity commands. The ROS navigation package consists of both a global and local planner. The global planner operates on a costmap provided by Gmapping to find a minimum cost plan between two points on a grid using the Dijkstra's algorithm. The local planner implemented is based on the Dynamic Window Approach (DWA) (3, 4). This planner makes use of the global plan and the associated costmap

as inputs and provides the velocity commands as outputs. The command/data flow between each of the individual ROS packages and the ROStoJAUSBridge is shown in figure 3.

## 2. ROStoJAUSBridge Overview

The ROStoJAUSBridge is a software program running on the SUGV payload that allows for interaction between the ROS packages also running on the payload computer and the JAUS messaging architecture/mobility controller on the SUGV platform computer. It was developed to enable communication between the ROS device controllers and autonomy packages, with the JAUS messaging architecture controlling the SUGV by providing callbacks to both systems that translate corresponding messages between them, as shown in figure 1.

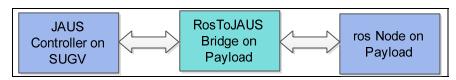


Figure 1. Message flow between the SUGV and ROS via the ROStoJAUSBridge.

In this application, the ROStoJAUSBridge connects to the JAUS controller on the SUGV and requests status commands parsing the SUGV odometry data. The bridge then publishes this data, which includes x and y position, heading information, and translational and rotational velocities, to the ROS packages. The ROStoJAUSBridge also subscribes to mobility commands being published by the ROS navigation package to autonomously drive the SUGV by sending a "set wrench effort" command to JAUS. This is shown in figures 2a and 2b, which further break down the block diagram shown in figure 1.

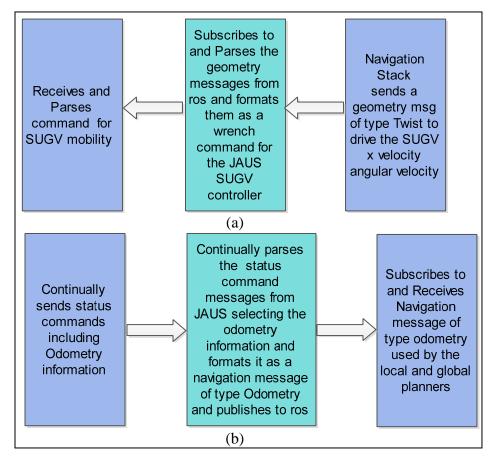


Figure 2. (a) This depicts the command message flow from ROS to the SUGV to drive the SUGV and (b) this depicts the command message flow of the odometry data from the SUGV to ROS.

As depicted in figure 3, the primary functions of the ROStoJAUSBridge are to (1) receive the cmd\_vel command from the ROS navigation package or move\_base and (2) send the odometry information to odom\_imu\_to\_tf to be processed for improved IMU data, which is then sent to the navigation package, move\_base, and to the slam package to be used for mapping.

What is not shown in figure 3 are the inputs and outputs from ROStoJAUSbridge to the JAUS interface on the SUGV as previously discussed. Briefly stated, the cmd\_vel command from ROS is formatted for JAUS and sent to the SUGV, and the odometry data received from the SUGV is parsed and reformatted as a ROS odometry message and sent to the odom\_imu\_to\_tf package.

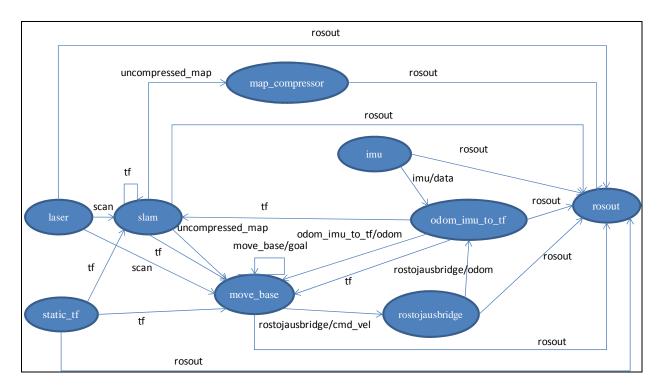


Figure 3. This depicts data flow between the ROStoJAUSBridge and various ROS packages.

In addition, the mobility command published by the ROS navigation node also provides information for controlling the flippers on the SUGV. The ROStoJAUSBridge parses the flipper control information and also allows for flipper control on the SUGV by sending a "set joint effort" command. This is an important capability for maneuvering the SUGV when considering stair-climbing and rough terrain for SUGV navigation. It may also be necessary to return the flippers to a more compact position when maneuvering the SUGV through narrow passages or turning around in tight spaces.

The ROStoJAUSBridge is currently implemented in the C++ programming language using standard C++ libraries, as well as the "Diamondback" distribution of ROS libraries on an Ubuntu 10.10 Linux system. Currently, the ROStoJAUSBridge is designed to communicate only with the SUGV system. However, it can be easily adapted to other UGV platforms using the JAUS architecture. More detailed class documentation for the ROStoJAUSBridge API can be found in the appendix.

## 3. ROStoJAUSBridge Layout

The program is comprised of two source code files: ROStoJAUSBridge.cpp and JAUSmessages.cpp, each with a corresponding header file. ROStoJAUSBridge.cpp is the executable software package that handles User Datagram Protocol (UDP) socket formation and

publishing/subscribing to ROS topics. ROStoJAUSBridge.cpp uses the JAUS message classes defined in JAUSmessages.cpp to send and receive messages to and from the robot.

Within ROStoJAUSBridge.cpp, the ROStoJAUSBridge class is responsible for connecting to and maintaining the UDP socket over which messages will be exchanged between the ROStoJAUSBridge and the SUGV. The ROStoJAUSBridge class also defines the node handler publisher and subscriber classes that allow for information to pass between the ROStoJAUSBridge program and the ROS navigation packages. ROStoJAUSBridge.cpp also defines the local\_pose\_calculator class, which uses a dead reckoning approach to determine the robot's local position and orientation. The local\_pose\_calculator class uses input data from the odometry data received from the SUGV in combination with the improved IMU data received from ROS. The ROStoJAUSBridge then returns the robot's local position and orientation information to the ROS Navigation Stack to be used for Global and Local Planning. Figure 3 depicts the interactions between the various ROS nodes and the ROSToJAUSBridge to accomplish this and other tasks. To understand in greater detail how local\_pose\_calculator calculates the robot's position, please refer to Thrun, Burgard, and Fox's *Probabilistic Robotics* (2005, p. 125-127).

The JAUSmessages.cpp source code defines classes that format information into a JAUS message and parse messages received from the SUGV. The JAUSmessages header file defines global functions that are used extensively in ROStoJAUSBridge.

Table 1 gives an overview of the messages JAUSmessages.cpp supports at this time. Each message has a distinct 2-byte command code (shown in column 2 of table 1 in hexadecimal numbers), and each message is designed for one-way communication only—e.g., the Query\_Velocity\_State message is only sent from the Operator Control Unit (OCU) to the SUGV and will not be sent the other way. The messages highlighted in blue are user-defined messages, meaning these messages are specific to the SUGV platform. User-defined messages differ from general JAUS messages, in that the command codes' most significant quartet will be "F." For more detailed information on how JAUS message packets are structured, and how they can be parsed, please refer to the SUGV Interface Design Description (2009, section 4.4) for user-defined messages and the JAUS Reference Architecture Specification (2004, vol. II, part 3) for general JAUS messages.

Table 1. JAUS messages supported by ROStoJAUSBridge.

Message	<b>Command Code</b>	<b>Message Destination</b>	Message Source
Request_Component_Control	0x000D	OCU	SUGV
Query_Wrench_Effort	0x2405	SUGV	OCU
Query_Platform_Operational_Data	0x2401	SUGV	OCU
Set_Joint_Efforts	0x0601	SUGV	OCU
Set_Wrench_Effort	0x0405	OCU	SUGV
Report_Global_Pose	0x4402	OCU	SUGV
Report_Velocity_State	0x4404	OCU	SUGV
Report_Camera_Control	0xF008	OCU	SUGV
Report_AntiCollision	0xF00D	OCU	SUGV
Report_Motor_Status	0xF00B	OCU	SUGV
Report_Battery_Status	0xF004	OCU	SUGV
Report_Platform_Operational_Data	0x4401	OCU	SUGV
Report_Illuminator_Intensity	0xF00A	OCU	SUGV
Report_Power_Control	0xF002	OCU	SUGV
Report_Selected_Camera	0x4804	OCU	SUGV
Report_Latch_Control	0xF00E	OCU	SUGV
Report_SUGV_Telemetry	0xF00C	OCU	SUGV
Report_Calibrate_Information	0xF007	OCU	SUGV
Report_Version_Info	0xF010	OCU	SUGV
Report_Payload_Identification	0xF009	OCU	SUGV
Query_Velocity_State	0x2404	SUGV	OCU
Query_Global_Pose	0x2402	SUGV	OCU

## 3.1 Using ROStoJAUSBridge

## 3.1.1 Controlling the SUGV's Tread and Flipper Motion

The program currently subscribes and publishes to two topics, which are respectively "cmd\_vel," and "odom." The cmd\_vel topic broadcasts ROS messages of type geometry\_msgs/Twist, and odom broadcasts nav\_msgs/Odometry messages. To control the robot's linear velocity along the x-axis in a 3D Cartesian coordinate space, linear.x in the Twist message must be set to a floating point value between -3.0 and 3.0 m/s. To control the yaw rate about the z-axis, angular.z must be set to a floating point value between -3.0 and 3.0 radians per second. Finally, to control the robot's flipper motion, angular.y must be set to a value between -1.0 and 1.0 radian per second.

## 3.1.2 Changing the Robot's Internet Protocol (IP) Address

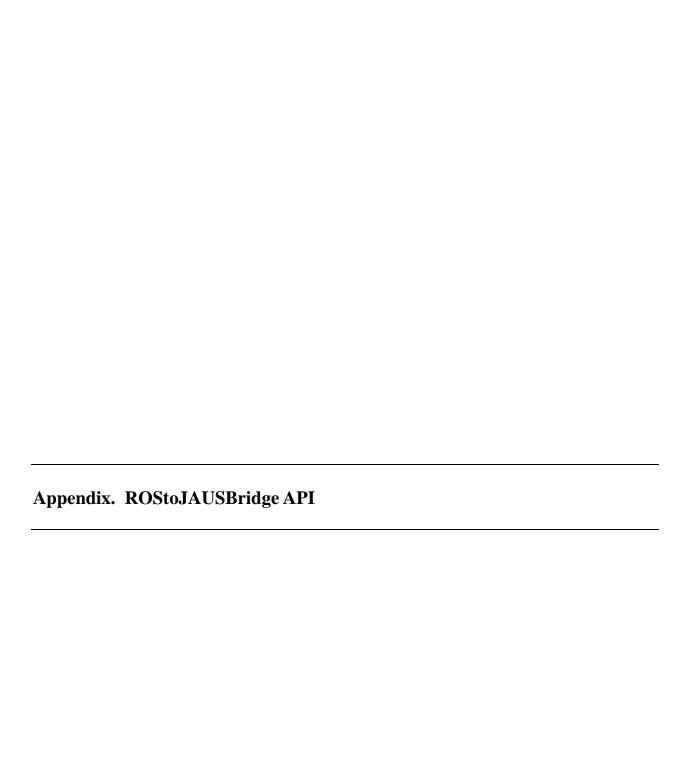
Prior to execution of the ROSto JAUSBridge, the IP address of the robot can be specified in a ROS launch file that includes the call to ROStoJAUSBridge. This is the only method by which the robot's IP address can be specified; otherwise, the default robot IP address will be "192.168.130.142." Currently, the robot's IP address cannot be passed to the program as a "main" argument at the point of execution. This may be a feature worth adding to ROStoJAUSBridge.

## **3.2** Future Tasks and Improvements

The fundamental objective that ROStoJAUBridge was to publish the SUGV's odometry information to ROS and subscribe to the mobility commands to autonomously drive the SUGV. As a result, only a few messages sent to and received from the SUGV were actually used or parsed. Also, not all the messages that can be sent to or received from the SUGV have been implemented in the program at this time. ROStoJAUSBridge will be expanded to support any JAUS messages and SUGV-specific messages as needed.

## 4. References

- 1. The JAUS 3.2 Reference Architecture Specification, http://www.jauswg.org/base.ine/refarch.html
- 2. Grisetti, G.; Stachniss, C.; Burgard, W. Improved Techniques for Grid Mapping with Rao-Blackwellized Particle Filters. *IEEE Transactions on Robotics* **2006**, *23* (1), 34–46.
- 3. Fox, D.; Burgard, W.; Thrun, S. The Dynamic Window Approach to Collision Avoidance. *IEEE Robotics and Automation* **1997**, *4* (1).
- 4. Gerkey, B. P.; Konolige, K. Planning and Control in Unstructured Terrain. *Proc. of the ICRA Workshop on Path Planning on Costmaps*, Pasadena, CA, 2008.
- 5. Quigley, M.; Gerkey, B.; Conley, K.; Faust, J.; Foote, T.; Leibs, J.; Berger, E.; Wheeler, R.; Ng, A. ROS: An Open-source Robot Operating System. *in Open-source software workshop of the Int. Conf. on Robotics and Automation (ICRA)*, 2009.



## ROStoJAUSBridge API

US Army Research Laboratory Asset Control and Behavior Branch

> Version 1.0 Date 2011-08-16

## **Table of Contents**

Table of contents

## **ROStoJAUSBridge API**

Version:

1.0

#### Author:

Army Research Laboratory - Asset Control and Behavior Branch

#### Date:

2011-08-16

## Introduction

ROS to JAUS Bridge is a software program implemented by Laurel Sadler and Chirag Rao at ARL to leverage the images processing and intelligent mobility behaviors capabilities from ROS to SUGV. This software program allows for interaction between programs running on ROS and the iRobot SUGV. It converts ROS messages to messages adhering to the JAUS architecture and vice versa. The supported set of messages is limited to query and receive the velocity state of the SUGV which will be used with the IMU data to compute the local pose; and to send the velocity commands from ROS' programs to the SUGV.

## **Class Index**

#### **Class Hierarchy**

This inheritance list is sorted roughly, but not completely, alphabetically:

anti_collision	5
calibrate_info	7
local_pose_calculator	15
motor_stat	
payload_ID	
ROStoJAUSBridge	
UDPmessage	
anticollision_msg	
battery_stat_msgcam_ctrl_msg	
component_control_msg	
flipper_effort_msg	
global_pose_msg	
head_neck_effort_msg	
illuminator meg	11

	joint_positions_msg	13
	latch_ctrl_msg	14
	manipulator_effort_msg	16
	motion_msg	17
	motor_stat_msg	18
	payload_ID_msg	19
	platform_op_data_msg	20
	power_ctrl_msg	21
	query_global_pose_msg	22
	query_platform_op_data_msg	23
	query_velocity_msg	24
	query_wrench_effort_msg	24
	report_calibrate_device_msg	25
	selected_camera_msg	28
	SUGV_telem_msg	28
	velocity_msg	
	version_info_msg	34
	wrench_effort_msg	35
Cla	ass Index	
Cla	ass List	
	ass List e are the classes, structs, unions and interfaces with brief descriptions	:
Here	e are the classes, structs, unions and interfaces with brief descriptions	
Here a	e are the classes, structs, unions and interfaces with brief descriptions anti_collision	
Here a a	e are the classes, structs, unions and interfaces with brief descriptions anti_collisionanti_collision_msg	5
Here a a b	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg	5 6
Here a a b	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info	
Here a a b c	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg	
Here a a b c c	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg	
Here a a b c c c	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg	
Here a a b c c c f f	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg	
Here a a b c c c f f	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg	
Here a a b c c c f f g	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg	
Here a a b c c c f f g h ill	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg jaus_header_msg	
Here a a b c c c ff g h iii	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg jaus_header_msg	
Here a a a b c c c f f g h iii j c j t l d	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg jaus_header_msg joint_positions_msg	
Here a a a b c c c fi g h iii	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg jaus_header_msg joint_positions_msg latch_ctrl_msg	
Here a a b c c c f f g h il j i l l n	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg joint_positions_msg latch_ctrl_msg local_pose_calculator manipulator_effort_msg	
Here a a a b c c c c f f g g h ill j l l n n	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg jaus_header_msg joint_positions_msg latch_ctrl_msg	
Here a a a b c c c c f f g g h il j j c l n n n	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg jaus_header_msg joint_positions_msg latch_ctrl_msg local_pose_calculator manipulator_effort_msg motor_stat	
Here a a a a b c c c c f f f g h il j i h n n n n	e are the classes, structs, unions and interfaces with brief descriptions anti_collision anticollision_msg battery_stat_msg calibrate_info cam_ctrl_msg component_control_msg flipper_effort_msg global_pose_msg head_neck_effort_msg illuminator_msg jaus_header_msg joint_positions_msg latch_ctrl_msg local_pose_calculator manipulator_effort_msg motion_msg	

p ay load_ID_msg	19
p latform_op_data_msg	
power_ctrl_msg	21
query_global_pose_msg	
query_platform_op_data_msg	23
query_relocity_msg	
query_wrench_effort_msg	24
report_calibrate_device_msg	25
ROSto JAU SBridge	26
selected_camera_msg	
SUGV_telem_msg	28
UDPm essage	29
vebcity_msg	33
version_info	34
version_info_msg	34
w rench_effort_msg	

## Class Documentation

## anti\_collision Struct Reference

#### **Public Member Functions**

1 anti\_collision (unsigned char stat, unsigned short ID1, unsigned short ID2)

### **Public Attributes**

- 2 unsigned char status
- 3 unsigned short ob j\_ID1
- 4 unsigned short ob j\_ID2

The documentation for this struct was generated from the following file:

5 JAUSmessages.h

## anticollision\_msg Class Reference

Inheritance diagram for anticollision\_msg:



#### **Public Member Functions**

- 6 virtual size\_t **size** () const
- 7 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 8 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 9 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_m sg &head)

#### unsigned char \* anticollision\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t anticollision\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* anticollision\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 10 JAUSmessages.h
- 11 JAUSmessages.cpp

## battery stat msg Class Reference

Inheritance diagram for battery\_stat\_msg:



#### **Public Member Functions**

- 12 virtual size\_t **size** () const
- 13 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 14 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 15 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

#### **Member Function Documentation**

## unsigned char \* battery\_stat\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t battery\_stat\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** [p.31].

## const unsigned char \* battery\_stat\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements UDPmessage (p.32).

## The documentation for this class was generated from the following files:

- 16 JAUSmessages.h
- 17 JAUSmessages.cpp

## calibrate\_info Struct Reference

#### **Public Member Functions**

18 calib rate\_info (unsigned char ID, unsigned char stat)

## **Public Attributes**

- 19 unsigned that device\_ID
- 20 unsigned char status

The documentation for this struct was generated from the following file:

21 JAUSmessages.h

## cam ctrl msg Class Reference

Inheritance diagram for cam\_ctrl\_msg:



#### **Public Member Functions**

- 22 virtual size\_t **size** () const
- 23 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 24 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 25 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

#### unsigned char \* cam\_ctrl\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements  $\mathbf{UDPmessage}\ (p.31)$ .

#### size\_t cam\_ctrl\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## constunsigned char \* cam\_ctrl\_msg::un marshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 26 JAUSmessages.h
- 27 JAUSmessages.cpp

### component\_control\_msg Class Reference

 $Inheritance\ diagram\ for\ component\_control\_msg:$ 

UDPmessage component\_control\_msg

### **Public Member Functions**

- 28 virtual size\_t **size** () const
- 29 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 30 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 31 unsigned short Command Code () const

### Member Function Documentation

## unsigned char \* component\_control\_ms g::mars hal (unsigned char \* $outp\_array$ ) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t component\_control\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* component\_control\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 32 JAUSmessages.h
- 33 JAUSmessages.cpp

## flipper\_effort\_msg Class Reference

Inheritance diagram for flipper\_effort\_msg:



#### **Public Member Functions**

- 34 flipper\_effort\_msg (float effort)
- 35 flipper\_effort\_msg (unsigned char eff\_lo, unsigned char eff\_hi)
- 36 virtual size\_t **size** () const
- 37 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 38 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### **Member Function Documentation**

## unsigned char \* flipper\_effort\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** [p.31].

## size\_t flipper\_effort\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* flipper\_effort\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** [p.32].

#### The documentation for this class was generated from the following files:

- 39 JAUSmessages.h
- 40 JAUSmessages.cpp

### global\_pose\_msg Class Reference

Inheritance diagram for global\_pose\_msg:



#### **Public Member Functions**

- 41 virtual size\_t size () const
- 42 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 43 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 44 const unsigned char \* unmarshal (const unsigned char \*inp\_array, const jaus\_header\_msg &head)

#### Member Function Documentation

#### unsigned char \* global\_pose\_msg::marshal (unsigned char \* outp\_*array*) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements UDPmessage (p.31).

## size\_t global\_pose\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* global\_pose\_msg::un mars hal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

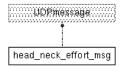
Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 45 JAUSmessages.h
- 46 JAUSmessages.cpp

### head\_neck\_effort\_msg Class Reference

Inheritance diagram for head\_neck\_effort\_msg:



#### **Public Member Functions**

- 47 virtual size\_t size () const
- 48 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 49 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### **Member Function Documentation**

## unsigned char \* head\_neck\_effort\_msg::marshal (unsigned char \* $outp\_array$ ) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t head\_neck\_effort\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** [p.31].

## const unsigned char \* head\_neck\_effort\_msg::unmarshal (const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 50 JAUSmessages.h
- 51 JAUSmessages.cpp

#### illuminator msg Class Reference

Inheritance diagram for illuminator\_msg:



#### **Public Member Functions**

- 52 virtual size\_t size () const
- 53 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 54 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 55 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_m sg &head)

#### unsigned char \* illuminator\_msg::marshal(unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_tilluminator\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* illuminator\_msg::unmarshal (const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

56 JAUSmessages.h

57 JAUSmessages.cpp

## jaus header msg Class Reference

#include <JAUSmessages.h>

Inheritance diagram for jaus\_header\_msg:



#### **Public Member Functions**

- 58 jaus\_header\_msg (unsigned char dest\_instance\_id, unsigned char dest\_component\_id, unsigned short command\_code, unsigned short message\_body\_length)
- 59 jaus\_header\_msg (unsigned char dest\_instance\_id, unsigned char dest\_component\_id, unsigned char dest\_node\_id, unsigned char dest\_subsystem\_id, unsigned char src\_instance\_id, unsigned char src\_component\_id, unsigned char src\_node\_id, unsigned char src\_subsystem\_id, unsigned short command\_code, unsigned short message\_body\_length)
- 60 virtual size\_t **size** () const
- 61 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 62 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 63 unsigned that getSource\_instance\_ID ()
- 64 unsigned char getSource\_component\_ID ()
- 65 unsigned short Command Code () const
- 66 const unsigned char \* skip\_msg (const unsigned char \*buff)

#### **Detailed Description**

A class that handles forming the JAUS header portion of JAUS messages. **jaus\_header\_msg** is included as a data member in all JAUS messages.

#### **Member Function Documentation**

#### unsigned char \* jaus\_header\_msg::marshal(unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t jaus\_header\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* jaus\_header\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 67 JAUSmessages.h
- 68 JAUSmessages.cpp

## joint\_positions\_msg Class Reference

Inheritance diagram for joint\_positions\_msg:



#### **Public Member Functions**

- 69 virtual size\_t size () const
- 70 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 71 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 72 const unsigned char \* unmarshal (const unsigned char \*inp\_array, const jaus\_header\_msg &head)
- 73 unsigned int getFlipper\_position ()

## unsigned char \* joint\_positions\_msg::marshal (unsigned char \* ou $\psi$ \_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** [p.31].

### size\_t joint\_positions\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** [p.31].

## const unsigned char \* joint\_positions\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

74 JAUSmessages.h

75 JAUSmessages.cpp

### latch\_ctrl\_msg Class Reference

Inheritance diagram for latch\_ctrl\_msg:



#### **Public Member Functions**

- 76 virtual size\_t size () const
- 77 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 78 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 79 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

### Member Function Documentation

#### unsigned char \* latch\_ctrl\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t latch\_ctrl\_msg::size () const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* latch\_ctrl\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (*p.*32).

#### The documentation for this class was generated from the following files:

- 80 JAUSmessages.h
- 81 JAUSmessages.cpp

#### local\_pose\_calculator Class Reference

#include <ROStoJAUSBridge.h>

#### **Public Member Functions**

- 82 local\_pose\_calculator ()
- 83 float **getLoc\_x**()
- 84 float getLoc\_y()
- 85 float getTheta ()
- 86 float getVel\_x ()
- 87 float getVel\_theta ()
- 88 double getSec ()
- 89 float **getFlipper\_position** ()
- 90 void **updatePose** (float vel\_x, float vel\_theta, double time)
- 91 void **updatePose** (float flipper)

#### **Detailed Description**

A class that calculates the robot's local pose. This class calculates the robot's local pose using velocity state information, including x-directional linear velocity and the yaw rate about the z-axis in a 3-dimensional Cartesian coordinate space.

#### **Constructor & Destructor Documentation**

#### local\_pose\_calculator::local\_pose\_calculator()

Constructor for **local\_pose\_calculator** class. All pose variables are set to zero. isValid flag is set to false.

#### float local\_pose\_calculator::getFlipper\_position ()

Returns orientation of flipper (radians)

#### float local\_pose\_calculator::getLoc\_x ()

Returns x coordinate (meters).

#### float local\_pose\_calculator::getLoc\_y ()

Returns y coordinate (meters).

#### double local\_pose\_calculator::getSec ()

Returns timestamp (seconds).

#### float local\_pose\_calculator::getTheta()

Returns local orientation with respect to x-axis (radians).

#### float local\_pose\_calculator::getVel\_theta()

Returns yaw rate about the z-axis (radians/sec).

#### float local\_pose\_calculator::getVel\_x()

Returns x-directional linear velocity (meters/sec).

#### void local\_pose\_calculator::updatePose (float flipper)

Updates the flipper position. flipper\_position is assigned value flipper.

### void local\_pose\_calculator::updatePose (float vel\_x, float vel\_theta, double time)

Updates local pose and timestamp. x,y coordinates and orientation are updated using the Velocity Motion Model ("Probabilistic Robotics," by Thrun, Burgard, and Fox, 2005, p.125-127)

### The documentation for this class was generated from the following files:

- 92 ROStoJAUSBridge.h
- 93 ROStoJ AUSBridge.cpp

#### manipulator effort msg Class Reference

Inheritance diagram for manipulator\_effort\_msg:



#### **Public Member Functions**

- 94 virtual size\_t size () const
- 95 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 96 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### **Member Function Documentation**

#### unsigned char \* manipulator\_effort\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t manipulator\_effort\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* manipulator\_effort\_msg::unmarshal(const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 97 JAUSmessages.h
- 98 JAUSmessages.cpp

#### motion\_msg Class Reference

Inheritance diagram for motion\_msg:



#### **Public Member Functions**

- 99 motion\_msg (float flipper\_effort, float linx, float angz)
- 100 motion\_msg (unsigned char flip\_lo, unsigned char flip\_hi, float linx, float ange)
- 101 virtual size\_t **size** () const
- 102 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 103 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### unsigned char \* motion\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t motion\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* motion\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

104 JAUSmessages.h

105 JAUSmessages.cpp

#### motor\_stat Struct Reference

#### **Public Member Functions**

106 motor\_stat (char ID, int temp, int greetings)

#### **Public Attributes**

107 char motor\_ID

108 int temperature

The documentation for this struct was generated from the following file: 109 JAUSmessages.h

#### motor\_stat\_msg Class Reference

Inheritance diagram for motor\_stat\_msg:



## **Public Member Functions**

110 virtual size\_t **size** () const

111 virtual unsigned char \* marshal (unsigned char \*out\_array) const

112 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### unsigned char \* motor\_stat\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t motor\_stat\_msg::size () const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* motor\_stat\_msg::unmarshal (const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

114 JAUSmessages.h 115 JAUSmessages.cpp

## payload\_ID Struct Reference

#### **Public Member Functions**

- 116 payload\_ID (unsigned char bay, unsigned char id, unsigned char len, char \*info)
- 117 payload\_ID (const payload\_ID &pay)
- 118 payload\_ID & operator= (const payload\_ID &pay)

#### **Public Attributes**

- 119 unsigned char payload\_bay
- 120 unsigned char ID
- 121 unsigned char **description\_length** 122 char \* **description\_string**

The documentation for this struct was generated from the following file:

123 JAUSmessages.h

### payload\_ID\_msg Class Reference

Inheritance diagram for payload\_ID\_msg:



#### **Public Member Functions**

- 124 virtual size\_t **size** () const
- 125 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 126 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 127 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

#### Member Function Documentation

#### unsigned char \* payload\_ID\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t payload\_ID\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* payload\_ID\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

- 128 JAUSmessages.h
- 129 JAUSmessages.cpp

#### platform op data msg Class Reference

Inheritance di agram for platform\_op\_data\_msg:

UDPmessage

platform\_op\_data\_msg

#### **Public Member Functions**

- 130 virtual size\_t **size** () const
- 131 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 132 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 133 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

#### unsigned char \* platform\_op\_data\_msg::marshal (unsigned char \* outp\_*array*) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t platform\_op\_data\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* platform\_op\_data\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** [p.32].

#### The documentation for this class was generated from the following files:

134 JAUSmessages.h

135 JAUSmessages.cpp

## power\_ctrl\_msg Class Reference

Inheritance diagram for power\_ctrl\_msg:



#### **Public Member Functions**

- 136 virtual size\_t **size** () const
- 137 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 138 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 139 const unsigned that \* unmarshal (const unsigned that \*inp\_array, jaus\_header\_msg &head)

#### Member Function Documentation

#### unsigned char \* power\_ctrl\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

### size\_t power\_ctrl\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

## const unsigned char \* power\_ctrl\_msg::unmarshal(const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.32).

### The documentation for this class was generated from the following files:

140 JAUSmessages.h

141 JAUSmessages.cpp

## query\_global\_pose\_msg Class Reference

Inheritance diagram for query\_global\_pose\_msg:



### **Public Member Functions**

142 query\_glob al\_pose\_msg (unsigned char dest)

143 virtual unsigned char \* marshal (unsigned char \*out\_array) const

144 virtual size\_t **size** () const

145 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### Member Function Documentation

## unsigned char \* query\_global\_pose\_msg::marshal (unsigned char \* $outp\_array$ ) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

## size\_t query\_global\_pose\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

# const unsigned char \* query\_global\_pose\_msg::unmarshal(const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

 $Implements \textbf{UDPmessage} \ \ (p.32).$ 

#### The documentation for this class was generated from the following files:

146 JAUSmessages.h 147 JAUSmessages.cpp

## query\_platform\_op\_data\_msg Class Reference

Inheritance diagram for query\_platform\_op\_data\_msg:

UDPmessaga

query\_platform\_op\_data\_msg

#### **Public Member Functions**

- 148 query\_platform\_op\_data\_msg (unsigned char dest)
- 149 virtual size\_t size () const
- 150 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 151 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### **Member Function Documentation**

# unsigned char \* query\_platform\_op\_data\_msg::marshal (unsigned char \* $outp\_array$ ) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

### size\_t query\_platform\_op\_data\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

# const unsigned char \* query\_platform\_op\_data\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

152 JAUSmessages.h

153 JAUSmessages.cpp

## query\_velocity\_msg Class Reference

Inheritance diagram for query\_velocity\_msg:

UDPmessage

query\_velocity\_msg

## **Public Member Functions**

- 154 query\_velocity\_msg (unsigned char dest)
- 155 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 156 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 157 virtual size\_t **size** () const

## **Member Function Documentation**

## unsigned char \* query\_velocity\_msg::marshal (unsigned char \* $outp\_array$ ) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.31).

## size\_t query\_velocity\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* query\_velocity\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

## The documentation for this class was generated from the following files:

158 JAUSmessages.h 159 JAUSmessages.cpp

## query\_wrench\_effort\_msg Class Reference

Inheritance diagram for query\_wrench\_effort\_msg:
UDP:message
query\_wrench\_effort\_msg

#### **Public Member Functions**

- 160 query\_w rench\_effort\_msg (unsigned char dest)
- 161 virtual size\_t size () const
- 162 virtual unsigned char \* marshal (unsigned char \*outp\_array) const
- 163 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

#### Member Function Documentation

#### unsigned char \* query\_wrench\_effort\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

#### size\_t query\_wrench\_effort\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** [p.31].

# const unsigned char \* query\_wrench\_effort\_msg::unmarshal (const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

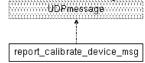
## The documentation for this class was generated from the following files:

164 JAUSmessages.h

165 JAUSmessages.cpp

## report\_calibrate\_device\_msg Class Reference

Inheritance diagram for report\_calibrate\_device\_msg:



## **Public Member Functions**

- 166 virtual size\_t **size** () const
- 167 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 168 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 169 const unsigned that \* unmarshal (const unsigned that \*inp\_array, jaus\_header\_msg &head)

#### **Member Function Documentation**

## unsigned char \* report\_calibrate\_device\_msg::marshal (unsigned char \* *outp\_array*) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (*p.31*).

## size\_t report\_calibrate\_device\_msg::size () const [virtual]

Returns size of message. Implements **UDPmessage** (*p.31*).

# const unsigned char \* report\_calibrate\_device\_msg::unmarshal (const unsigned char \* $inp\_array$ ) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (*p.*32).

#### The documentation for this class was generated from the following files:

170 JAUSmessages.h 171 JAUSmessages.cpp

## ROStoJAUSBridge Class Reference

#include <ROStoJAUSBridge.h>

#### **Public Member Functions**

172 ROStoJAUSBridge ()
173 ~ROStoJAUSBridge ()
174 void timerCallback (const ros::TimerEvent &te)
175 void CmdVelCallback (const geometry\_msgs::TwistConstPtr &msg)
176 void parse\_msgs (const unsigned char \*buffer, size\_t)

## **Protected Member Functions**

177 void **onRobotTelemetry** () 178 bool **ConnectToSUGV** ()

#### **Protected Attributes**

179 volatile float vel\_x
180 volatile float vel\_y
181 volatile float vel\_theta
182 std::string odom\_frame
183 std::string base\_frame
184 std::string robot\_ip
185 ros::NodeHandle nh
186 unsigned char response\_buffer [RESP\_BUFF\_SIZE]
187 ros::Subscriber mobcmd\_sub

```
188 ros::Publisher odom_pub
```

- 189 int **sd**
- 190 int **rc**
- 191 int flags
- 192 int timeOut
- 193 int **error**
- 194 struct sockaddr\_in cliAddr remoteServAddr servAddr remoteCliAddr
- 195 unsigned int remoteCliLen
- 196 struct hostent \* h
- 197 int response\_sd
- 198 int response\_rc
- 199 ros::Timer myTimer
- 200 int **dest**

### **Detailed Description**

A class that sends/receives messages to/from the robot, and also publishes/subscribes to topics on ROS.

## **Constructor & Destructor Documentation**

#### ROStoJAUSBridge::ROStoJAUSBridge ()

Constructor for **ROStoJAUSBridge**. Creates, binds to, and sends information along UDP socket upon construction call. Also sends a request\_component\_control message to the robot.

### ROStoJAUSBridge::~ROStoJAUSBridge ()

Destructor for **ROStoJAUSBridge**. Closes UDP sockets for sending and receiving information.

#### **Member Function Documentation**

## void ROStoJAUSBridge::CmdVelCallback (const geometry\_msgs::TwistConstPtr & msg)

Sends velocity commands to robot. sends the robot velocity commands that were published on ROS.

## void ROStoJAUSBridge::parse\_msgs (const unsigned char \* buffer, size\_t x)

Parses messages sent back from the robot. Low priority messages are skipped.

#### void ROStoJAUSBridge::timerCallback (const ros::TimerEvent & te)

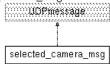
Initializes the buffers for sending messages to robot as well as receiving messages from robot. timerCallback() sends a query\_platform\_operational\_data message and also parses messages sent back from the robot.

## The documentation for this class was generated from the following files:

201 ROStoJAUSBridge.h

## selected\_camera\_msg Class Reference

Inheritance diagram for selected\_camera\_msg:



#### **Public Member Functions**

- 203 virtual size\_t **size** () const
- 204 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 205 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 206 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

#### **Member Function Documentation**

#### unsigned char \* selected\_camera\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

### size\_t selected\_camera\_msg::size () const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

# const unsigned char \* selected\_camera\_msg::unmarshal (const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

207 JAUSmessages.h 208 JAUSmessages.cpp

## SUGV\_telem\_msg Class Reference

Inheritance diagram for SUGV\_telem\_msg:



#### **Public Member Functions**

- 209 virtual size\_t **size** () const
- 210 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 211 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 212 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head

#### Member Function Documentation

## unsigned char \* SUGV\_telem\_msg::marshal(unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements UDPmessage (p.31).

### size\_t SUGV\_telem\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* SUGV\_telem\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

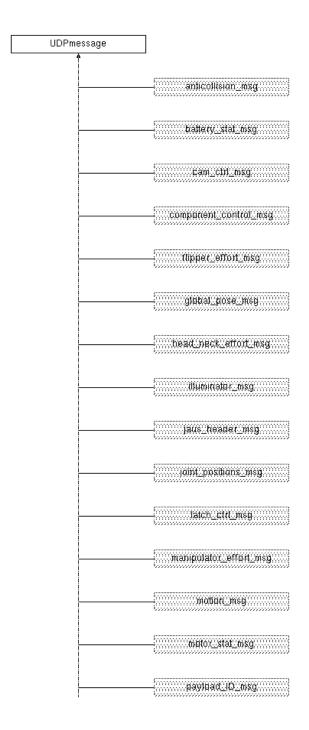
Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

213 JAUSmessages.h 214 JAUSmessages.cpp

## **UDPmessage Class Reference**

#include <JAUSmessages.h>
Inheritance diagram for UDPmessage:



#### **Public Member Functions**

- 215 UDPmessage ()
- 216 virtual size\_t size () const =0
- 217 virtual unsigned char \* marshal (unsigned char \*outp\_array) const =0
- 218 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)=0

#### **Related Functions**

(Note that these are not member functions.)

- 219 unsigned char \* WriteUChar (unsigned char \*buff, unsigned char val)
- 220 unsigned char \* WriteUShort (unsigned char \*buff, unsigned short val)
- 221 unsigned char \* IncludeTransVersion (unsigned char \*buff)
- 222 size\_t TransVersionSize ()
- 223 float **TimeStampToSeconds** (unsigned int time)
- 224 const unsigned char \* ReadUChar (const unsigned char \*buff, unsigned char &val)
- 225 short scaleToInt16 (float val, float low, float high)
- 226 float unscaleFromInt16 (short scaledVal, float low, float high)
- 227 float unscaleFromInt32 (int scaledVal, float low, float high)

#### **Detailed Description**

Parent Class for most JAUS messages. Defines data members to be defined by all JAUS messages, including a message marshaling and unmarshaling system.  $(x_1,y_1)$ 

#### **Constructor & Destructor Documentation**

UDPmessage::UDPmessage() [inline]

Constructor for UDPmessage.

## **Member Function Documentation**

# virtual unsigned char\* UDPmessage::marshal (unsigned char \* outp\_array) const [pure virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implemented in jaus\_header\_msg (p.13),component\_control\_msg (p.8), ${\tt query\_wrench\_effort\_msg} \ (p.25), \ {\tt query\_platform\_op\_data\_msg} \ (p.23), \ {\tt head\_neck\_effort\_msg}$ (p.11), flipper\_effort\_msg (p.9), wrench\_effort\_msg (p.35), manipulator\_effort\_msg (p.17),  $motion_msg$  (p.18),  $joint_positions_msg$  (p.14),  $global_pose_msg$  (p.10),  $velocity_msg$  (p.33),  ${\bf cam\_ctrl\_msg} \ \ (p.8), \ \ {\bf anticollision\_msg} \ \ (p.6), \ \ {\bf motor\_stat\_msg} \ \ (p.19), \ \ {\bf battery\_stat\_msg} \ \ (p.6),$ power\_ctrl\_msg platform\_op\_data\_msg (p.21),illuminator\_msg (p.12),(p.21),latch\_ctrl\_msg (p.14), SUGV\_telem\_msg selected\_camera\_msg (p.28),(p.29), ${\bf report\_calibrate\_device\_msg} \quad (p.26), \quad {\bf version\_info\_msg} \quad (p.34), \quad {\bf payload\_ID\_msg}$ (p.20).query\_velocity\_msg (p.24), and query\_global\_pose\_msg (p.22).

## virtual size\_t UDPmessage::size () const [pure virtual]

Returns size of message.

Implemented in  $jaus\_header\_msg$  (p.13),  $component\_control\_msg$  (p.8),

31

query\_wrench\_effort\_msg (p.25), query\_platform\_op\_data\_msg (p.23), head\_neck\_effort\_msg (p.11), flipper\_effort\_msg (p.9), wrench\_effort\_msg (p.35), manipulator\_effort\_msg (p.17), motion\_msg (p.18), joint\_positions\_msg (p.14), global\_pose\_msg (p.10), velocity\_msg (p.33), cam\_ctrl\_msg (p.8), anticollision\_msg (p.6), motor\_sta\_msg (p.19), battery\_stat\_msg (p.7), platform\_op\_data\_msg (p.21), illuminator\_msg (p.12), power\_ctrl\_msg (p.22), selected\_camera\_msg (p.28), latch\_ctrl\_msg (p.14), SUGV\_telem\_msg (p.29), report\_calibrate\_device\_msg (p.26), version\_info\_msg (p.35), payload\_ID\_msg (p.20), query\_velocity\_msg (p.24), and query\_global\_pose\_msg (p.22).

#### virtual const unsigned char\* UDPmessage::unmarshal (const unsigned char \* *inp\_array*) [pure virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

component\_control\_msg jaus\_header\_msg (p.13),query\_wrench\_effort\_msg (p.25), query\_platform\_op\_data\_msg (p.23), head\_neck\_effort\_msg (p.11), flipper\_effort\_msg (p.9), wrench\_effort\_msg (p.35), manipulator\_effort\_msg (p.17), motion\_msg (p.18), joint\_positions\_msg (p.14), global\_pose\_msg (p.10), velocity\_msg (p.34),  $cam\_ctrl\_msg$  (p.8), anticollision\\_msg (p.6), motor\_stat\_msg (p.19), battery\_stat\_msg (p.7), platform\_op\_data\_msg (p.21),illuminator\_msg (p.12),power\_ctrl\_msg (p.22),selected\_camera\_msg (p.28),latch\_ctrl\_msg (p.15),SUGV\_telem\_msg (p.29),report\_calibrate\_device\_msg (p.26), version\_info\_msg (p.35), payload\_ID\_msg (p.20),query\_velocity\_msg (p.24), and query\_global\_pose\_msg (p.22).

#### Friends And Related Function Documentation

#### unsigned char \* IncludeTransVersion (unsigned char \* buff) [related]

Writes the UDP transport version into array position pointed by buff. buff pointer is then incremented.

## const unsigned char \* ReadUChar (const unsigned char \* *buff*, unsigned char & *val*) [related]

buff points to unsigned character value, which is stored in val. buff pointer is then incremented.

#### short scaleToInt16 (float val, float low, float high) [related]

Scales signed short value val, which is bounded by low and high. Shifts the center point of low and high to zero, and shifts val accordingly. Val is then upscaled by the ratio of the range of short values to the range of values from high to low.

#### float TimeStampToSeconds (unsigned int time) [related]

returns the value of JAUS timestamps in seconds.

#### size\_t TransVersionSize () [related]

returns the size of the transport version character, which is 1 byte.

#### float unscaleFromInt16 (short scaledVal, float low, float high) [related]

Unscales a scaled short value scaled Val to lie between the bounds low and high.

#### float unscaleFromInt32 (int scaledVal, float low, float high) [related]

Unscales a scaled intivalue scaled Val to lie between the bounds low and high.

#### unsigned char \* WriteU Char (unsigned char \* buff, unsigned char val) [related]

Writes character val into array position pointed by buff, buff pointer is then incremented

### unsigned char \* WriteU Short (unsigned char \* buff, unsigned short val) [related]

Writes unsigned short val into array positions pointed by buff, buff pointer is incremented by two bytes.

### The documentation for this class was generated from the following file:

228 JAUSmessages.h

## velocity\_msg Class Reference

Inheritance diagram for velocity\_msg:



## **Public Member Functions**

- 229 int **getVel\_x** ()
- 230 short getYaw\_rate()
- 231 unsigned int getTime\_stamp ()
- 232 double getSec ()
- 233 virtual size\_t size () const
- 234 virtual unsigned char \* marshal (unsigned char \*out\_array) const
- 235 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)
- 236 const unsigned char \* unmarshal (const unsigned char \*inp\_array, const jaus\_header\_msg &head)

#### Member Function Documentation

#### unsigned char \* velocity\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

size\_t velocity\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** [p.31].

## const unsigned char \* velocity\_msg::unmarshal(const unsigned char \* inp\_array) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

237 JAUSmessages.h 238 JAUSmessages.cpp

## version info Struct Reference

#### **Public Member Functions**

239 version\_info (unsigned char ID, unsigned char length, char \*info)

240 version\_info (const version\_info &info)

241 version\_info & operator= (const version\_info &info)

#### **Public Attributes**

242 unsigned that device\_ID

243 unsigned that length\_version\_string

244 char \* version\_string

The documentation for this struct was generated from the following file: 245 JAUSmessages.h

## version\_info\_msg Class Reference

Inheritance diagram for version\_info\_msg:



## **Public Member Functions**

246 virtual size\_t **size** () const

247 virtual unsigned char \* marshal (unsigned char \*out\_array) const

248 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

249 const unsigned char \* unmarshal (const unsigned char \*inp\_array, jaus\_header\_msg &head)

## Member Function Documentation

#### unsigned char \* version\_info\_msg::marshal(unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer.

Implements **UDPmessage** (p.31).

### size\_t version\_info\_msg::size () const [virtual]

Returns size of message. Implements **UDPmessage** (p.31).

#### constunsigned char \* version\_info\_msg::unmarshal (constunsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer. Implements **UDPmessage** (p.32).

#### The documentation for this class was generated from the following files:

250 JAUSmessages.h 251 JAUSmessages.cpp

## wrench effort msg Class Reference

Inheritance diagram for wrench\_effort\_msg:

UDPmessage

wrench\_effort\_msg

## **Public Member Functions**

252 wrench\_effort\_msg (float linx, float ange)

253 virtual size\_t size () const

254 virtual unsigned char \* marshal (unsigned char \*outp\_array) const

255 virtual const unsigned char \* unmarshal (const unsigned char \*inp\_array)

## Member Function Documentation

## unsigned char \* wrench\_effort\_msg::marshal (unsigned char \* outp\_array) const [virtual]

Marshals information specific to the JAUS message. Returns updated pointer. Implements  ${\bf UDPmessage}~(p.31)$ .

#### size\_t wrench\_effort\_msg::size() const [virtual]

Returns size of message.

Implements **UDPmessage** (p.31).

#### const unsigned char \* wrench\_effort\_msg::unmarshal (const unsigned char \* *inp\_array*) [virtual]

Unmarshals information specific to the JAUS message. Returns updated pointer.

35

Implements **UDPmessage** (p.32).

## The documentation for this class was generated from the following files:

256 JAUSmessages.h 257 JAUSmessages.cpp

## Index

INDEX

## List of Symbols, Abbreviations, and Acronyms

ARL U.S. Army Research Laboratory

DWA Dynamic Window Approach

IMU Inertial Measurement Unit

IP Internet Protocol

JAUS Joint Architecture for Unmanned Systems

Ladar Laser Radar

OCU Operator Control Unit

ROS Robot Operating System

SLAM Simultaneous Localization and Mapping

SUGV small unmanned ground vehicle

UDP User Datagram Protocol

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